#### Communication and Language

- Taking turns in conversation with adults and peers speaking in simple sentences.
- Talking and listening as part of a group.
- Listening to stories and expressing ideas.
- Recalling events from their summer holiday, talking about their family.
- Singing nursery rhymes and songs.
- Various discussions using artefacts listed in Understanding the World below.
- Using relevant vocabulary to our topic.
- Following instructions.
- Exploring the role-play areas.

#### <u>Literacy</u>

- Singing rhymes and songs.
- Recognising, copying or writing their own name.
- To recognise their peers names and family names. For some to read and write simple words.
- To hear initial sounds and recognise letter shapes.
- To develop pre-reading skills.
- To read stories by Julia Donaldson and Eric Carle and to identify rhyme and complete repeated refrains.
- To write names.
- Non-fiction books about autumn, seasons and hibernation, old toys, seaside and shells, and old household artefacts.

### Understanding of the World

- Introduction to Interactive whiteboard and tablets.
- To recognise the signs of autumn.
- To talk about past experiences, their summer holidays and previous nursery setting.
- To talk about their family and any pets and share their 'Marvellous Me' board with their peers and staff.
- Shells display and sea objects for discussion.
- Wood and autumn display for discussion.
- Squirrel and hedgehog on display for discussion on hibernation.
- Old toys on display for exploration and discussion.
- Old household artefacts for display and discussion about old and new and how things change and why.

### Personal and Social and Emotional

- For children to be happy and settled in school.
- For children to move around the different areas and choose freely.
- To access resources and tidy away again.
- To follow routines and learn the Golden Rules.
- To take turns and share resources.
- To build relationships with adults and peers.
- To develop confidence so they can express preferences and ask for help when they need it.
- To be responsible for and manage their own possessions.
- To be able to talk about themselves, what they like, what they are good at, favourite food and toys.
- Rosa Parks to look at everybody is equal.



## <u>Home corner</u>

Outside: Kitchen and house, dolls and buggies to have picnics and trips out.

Inside: Home with dolls and kitchen for family role-play and range of dressing up

## Physical Development (Gross & Fine Motor)

- To wash and dry hands independently and to use the toilet independently.
- To put on coat and manage belongings, packing their bag at the end of the day.
- To learn the rules of the playground and how to access equipment safely.
- To begin to use space effectively.
- To use a range of apparatus to demonstrate gross motor skills.
- To develop fine motor control with a range of tools and equipment.
- To develop the correct pencil grip and learn how to use and transport scissors safely.
- To move in a variety of ways.

#### **Mathematics**

- Number rhymes and songs, number games, puzzles and sequencing resources.
- Saying numbers in order and counting accurately.
- Recognising numerals.
- Sorting and matching objects and making patterns.
- Matching numerals to sets of objects.
- Subitise to 6 (recognise how many are in a set without counting)
- Making patterns and 2D shape recognition.
- Using shapes to make pictures and using them to copy and continue patterns.
- Comparing size/weight/length of objects

# Expressive Art and Design

- To explore play dough and safely use different tools.
- Learn how to access painting resources inside and out: make simple representations, developing correct grip of a paintbrush.
- Learn how to access small world toys and to play alongside or cooperatively with peers.
- To access the home corner and role-play.
- To introduce the craft table and explore resources; learn how to combine media, colour, cut and stick.
- To use a variety of printing resources inside and chalks outside.
- To use a variety of construction kits; to join pieces and to build simple models.
- To paint simple representations of characters from stories.