### **Communication and Language**

- To develop their imagination through role-play and small world play in different scenarios.
- To talk about characters and settings in stories.
- Extending specific vocabulary about castles and pirate ships.
- To develop descriptive vocabulary.
- To use more detailed sentences.

### Personal and Social and Emotional

- To express their ideas clearly.
- To co-operate with their peers to act out a narrative.
- To express their feelings and develop empathy for characters and their peers.
- Jigsaw Relationships I know the jobs I do in my family – I know how to be a good friend – I know how to solve problems within friendships.

## **Physical Development (Gross & Fine Motor)**

- To dance to different music.
- To follow safety procedures and learn to evaluate risks.
- To develop rolling a ball to a target.
- To develop stopping a rolling ball.
- To develop accuracy when throwing to a target.
- To develop bouncing and catching a ball.
- To develop dribbling a ball with your feet.
- To develop kicking a ball.

### Literacy

- To do a character description or wanted poster.
- To write lists for various purposes, invitations and diary of jobs to do.
- To learn to read and write common words. (HFW)
- To read and write simple/more complex sentences.
- To develop greater independence in their writing.
- To consistently use finger spaces, full stops and capital letters.
- To develop the idea of innovation and to change well known stories.
- To read simple sentences with developing fluency.

# **Curriculum Map Foundation Stage**

Fantastic Fantasies
Summer A 2023

J Pascoe L Hall C Boston



# **Understanding of the World**

- To be aware of the seasons and look closely at changes.
- To develop questioning skills.
- To look at pictures of castles and their features.
- To look at old pirate ships and compare to ships now.
- To look at the Royal Family and Coronation.

## Home corner

**Outside**: Pirate role-play, castle and pirate ship building with big bricks.

**Inside:** Castle and Cinderella role-play

## Mathematics

- To consolidate counting on and back within 10 and manipulating numbers within 10.
- To count accurately and recognise numerals to 20.
- To build numbers beyond 10.
- To count patterns beyond 10.
- To compare and order quantities and measures.
- Build and identify numbers to 20 using a tens frame and Numicon.
- Count on and back to 20 from a given number i.e. start at 9.... Start at 11....
- Add and subtract numbers within 20.
- Spatial awareness to match and arrange shapes using positional language.
- Spatial awareness to understand that shapes can be combined to make new shapes or separated to make new shapes.

## **Expressive Art and Design**

- To retell stories.
- To paint characters and props.
- To make crowns, flags and maps.
- To join materials in different ways.
- To dance to music, and match music to movements.
- To play percussion instruments. To copy a simple rhythm.
- To develop their imagination.